I. GENERAL RULES AND REGULATIONS

1. **OUR PURPOSE is to promote, teach, and play soccer; to be flexible, yet consistent; and to promote the development of youth, not the coach’s or parent’s ego. Enjoy the game and leave it on the field.**
2. In an effort to provide clean and safe facilities, as well as promoting good sportsmanship, ALL teams are responsible for “handshakes and trash bags**.” Shake hands with the opposing team and clean up behind yourselves after EVERY game.**
3. Teams and coaches are STRONGLY encouraged to play their complete schedule so that all players will be given the opportunity to play. ONLY a weather warning or watch issued by the local media will cause the cancellation of a game. ALL OTHER GAMES ARE PLAYED unless the referee deems the conditions unplayable. If you are unsure whether the games will be played, you can call our **HOTLINE # at (313) 359-6105**.
4. There is unlimited player substitution for all age groups. Players may be substituted by the team in possession of the ball for a throw-in, before a goal-kick by either team, after a goal by either team, after a yellow card by either team (however, the coach may substitute only the yellow carded player and the opposing coach may only make one substitution), or after an injury by either team (however the coach may only substitute the injured player and the opposing coach may only make one substitution). Substitutions may occur **ONLY WHEN YOU HAVE THE ATTENTION OF THE REFEREE** and the referee allows the substitution.
5. COACHING is to take place from the sidelines between the goal-penalty boxes. Spectators must remain in the areas behind their respective teams and not interfere with the players.

**IT IS STRICTLY PROHIBITED FOR ANYONE TO STAND ON THE GOAL LINE OR BEHIND EITHER GOAL OR ON THE OPPOSING TEAM’S SIDELINE**.

1. **AGE GROUPS must be adhered to strictly (no player is allowed to play in an age group below his/her age).** Any person found falsifying registration forms or intentionally playing players below his/ her age group level will be subject to disciplinary actions by the Commissioner which may include expulsion from the season and/or ineligibility for future seasons.
2. Non competitive divisions include the Lil Kickers, U6, U8 and U10 divisions. Official scores are not kept for these divisions and playoffs are not played. **The competitive divisions, where playoffs are played and scores are kept, include the U12, U14, and U19 divisions**.
3. **For all competitive teams, FINAL rosters are due by 5/5/18**.. After that, any player that is not listed on your roster (with a birth certificate on file) will be ineligible to play until such time that a birth certificate is submitted. **If you have NOT submitted a complete roster to me by this date, the other team will be given 2 goals to start the game and any players without a registration form and Birth Certificate on file will be INELIGIBLE to play.**
4. Competitive divisions are responsible for verifying the final score after every game and winning coaches must text me the scores within 1 hour of the end of your game. If I don’t get a score from you, I will assume you lost.
5. PLAYERS may only register for and play on one team**. Any team found playing a player who is not registered for that team will forfeit the game in which the infraction occurred**.
6. FORFEITS will occur when there are not enough team players to constitute a “full team” (see specific age group rules for a definition of “full team”) FIFTEEN MINUTES FROM THE SCHEDULED KICK-OFF TIME. Games that start late may be shortened by the referee in order to finish on time. **Teams that forfeit 2games will be dismissed from the league.**
7. Any team, competitive or non competitive, that wishes to schedule additional games or make up games, must do so on their own. Detroit PAL is not responsible. If additional or make up games are arranged, you must get the approval from the league commissioner for use of the field. For competitive teams only: if a game is cancelled due to inclement weather, before reaching half time, a make up game will be scheduled.
8. All games should start and end on time. If the game starts late, for whatever reason, it still must end on time.
9. **PARENTAL HARASSMENT AND BAD LANGUAGE towards referees, opposing players or coaches, or your own players or coaches is unacceptable.** Please control your sidelines and make the game more enjoyable for everyone. The game is for the benefit of the children, not the spectators. Coaches will be held responsible for the conduct of their spectators. Teams, coaches, players, and/or parents who continue to violate this rule will face possible ineligibility from future registration, forfeiture of games, expulsion from the league, or other disciplinary actions as deemed necessary.
10. The league Commissioner reserves the right to determine the fair application of these rules with regards to any and all league occurrences. TDPYSL rules supercede all other leagues rules and closely follow suggestions offered by US Youth Soccer.

II. RED CARDS AND YELLOW CARDS

1. **PLAYERS OR COACHES issued a Red Card must immediately leave the premises before the game will continue. In addition to the ejection, the player or coach will receive an automatic one-game suspension unless the Red Card is issued for “serious foul play,” “violent conduct,” or “foul or abusive language.”** In that case, an automatic two-game suspension will be levied. Players or coaches receiving an additional Red Card within the seasonal year are suspended from further play until there is a hearing before the T.D.P.Y.S.L. Disciplinary Board.
2. COACHES: You may be subject to a Yellow or Red Card for the conduct of your players on the field and sidelines. Coaches and players are also subject to a Red Card or Yellow Card BEFORE or AFTER any game for unacceptable conduct.
3. TWO YELLOW CARDS in any one game will equal one Red Card and will result in the same disciplinary actions.

III. BAD WEATHER

1. In case of a TORNADO WATCH OR WARNING issued by the news media for the Detroit area, games affected (until the watch or warning is lifted) will be automatically canceled. If you are unsure whether the games will be played, call our **HOTLINE # (313) 359-6105.**
2. During all other conditions (including rainy or cold weather) games will be scheduled as usual unless the referee on the field deems the conditions unplayable. Teams are responsible for playing all games.
3. **Games called by the Referee due to inclement weather or darkness during or after half time will be considered complete**. Games called prior to halftime will be replayed from the beginning for play-off eligible teams (see specific age group rules for a definition of “play-off eligible**”). If referee calls game for disciplinary reasons, score at the time the game is called is final.**

IV. PLAYER EQUIPMENT

1. **All players MUST wear shin guards at all times during the game.** Shin guards are to be worn under the player’s socks. Players who are not wearing shin guards must leave the field until the player is properly protected with shin guards.
2. Cleats are not required, although if the player chooses to wear cleats THEY MUST BE SOCCER CLEATS. Football and baseball cleats are prohibited. (Football and baseball cleats have a “toe” cleat which is dangerous to other soccer players).
3. GOALKEEPERS must wear different colors from those worn by other players to identify him/herself as the goalkeeper.

**Under-6**

1. **Teams play 4 vs. 4.**
2. A “full team” will require at least 2 players. (If only 2 players show up from one team it is suggested that both teams play with only 2 players).
3. **Games will be played in four quarters of eight minutes each.**
4. Teams will play with a size 3 ball.
5. There are **no goalies and NO REFEREES**. The head coach from each participating team will serve as the game official
6. Players may stand anywhere on the field during play.
7. Offsides IS NOT enforced.
8. All free kicks are indirect.
9. All players must play at least 50% of the game. (Teams with more than 6 players must make every effort to play all players equally, regardless of the score of the game.)
10. A foul throw-in will be retaken by the offending player.
11. TEAMS AND COACHES must line-up and shake hands after the game.
12. No scores or standings are kept for this division. Coaches should use their time with their players to teach rules, respect for opponents, and a love for the game!

**Under-8**

1. Teams play 5 vs. 5.
2. A “full team” will be considered at least three players.
3. **There are no goalies.**
4. There is 1 referee
5. **Games will be played in 4 quarters of 12 minutes each.**
6. Teams will play with a size 3 ball.
7. Offsides IS NOT enforced.
8. All free kicks are indirect (there are no penalty kicks in this division).
9. All players must play at least 50% of the game. (Teams with more than 8 players must make every effort to play all players equally, regardless of the score of the game).
10. A foul throw-in will be retaken by the opposing team.
11. Coaches should NOT “run up” the score. Play less advanced players, take a player off the field, or tell your team they must complete a number of passes before they can score. There are lots of ways to allow for fun and challenging soccer without “running up” the score.
12. TEAMS AND COACHES must line-up and shake hands after the game.
13. No scores or standings are kept for this division. Coaches should use their time with their players to teach rules, respect for opponents, and a love for the game!

**Under-10**

1. Teams play 7 vs. 7.
2. A “full team” will be considered at least 4 players.
3. One player will be the goalie.
4. **There is 1 referee**
5. Games shall be played in two halves of twenty-five minutes each.
6. Teams will play with a size 4 ball.
7. **Offsides IS NOT enforced.**
8. All players must play at least 50% of the game. (Teams with more than 12 players must make every effort to play all players equally, regardless of the score of the game.)
9. A foul throw-in will be awarded to the opposing team. (ONLY 2 ATTEMPTs)
10. Coaches should NOT “run up” the score. Play less advanced players, take a player off the field, or tell your team they must complete a number of passes before they can score. There are lots of ways to allow for fun and challenging soccer without “running up” the score.
11. TEAMS AND COACHES must line-up and shake hands after the game.
12. Coaches should use their time with their players to teach rules, respect for referees and opponents, and a love for the game!

**Under-12**

1. Teams play 9 vs. 9.
2. A “full team” will be considered at least 6 players.
3. One player will be the goalie.
4. There will be at least 2 referees
5. Games shall be played in two halves of thirty minutes each.
6. Teams will play with a size 4 ball for Under-12
7. ALL OFFSIDES SHALL BE ENFORCED.
8. All players must play at least 50% of the game.
9. A foul throw-in will be awarded to the opposing team.
10. Coaches should NOT “run up” the score. Play less advanced players, take a player off the field, or tell your team they must complete a number of passes before they can score. There are lots of ways to allow for fun and challenging soccer without “running up” the score.
11. TEAMS AND COACHES must line-up and shake hands after the game.
12. Scores and standings will be kept for this division.
13. PLAY-OFF ELIGIBLE TEAMS will be ONLY those teams who have submitted a birth certificate for all registered players. **Play-off seeds will be determined by the league Commissioner according division record after 6 weeks..** .
14. Coaches should use their time with their players to teach rules, respect for referees and opponents, and a love for the game.

**Under-14/U19**

1. Teams play 11 vs. 11.
2. A “full team” will be considered at least 7 players.
3. One player will be the goalie.
4. There will be 3 referees
5. Games shall be played in two halves of thirty-five minutes each.
6. Teams will play with a size 5 ball for Under-19 and a size 5 ball for Under-14 and older.
7. ALL OFFSIDES SHALL BE ENFORCED.
8. All players must play at least 50% of the game.
9. A foul throw-in will be awarded to the opposing team.
10. Coaches should NOT “run up” the score. Play less advanced players, take a player off the field, or tell your team they must complete a number of passes before they can score. There are lots of ways to allow for fun and challenging soccer without “running up” the score.
11. TEAMS AND COACHES must line-up and shake hands after the game.
12. Scores and standings will be kept for this division.
13. PLAY-OFF ELIGIBLE TEAMS will be ONLY those teams who have submitted a birth certificate for all registered players**. Play-off seeds will be determined by the league Commissioner according division record after 6 weeks..**
14. Coaches should use their time with their players to teach rules, respect for referees and opponents, and a love for the game!